```cpp
// MotorsLib.cpp

#include "Arduino.h"
#include "MotorsLib.h"

MotorsLib::MotorsLib(){

}

MotorsLib::MotorsLib(int m_enable12, int m_enable34){
    enable12 = m_enable12;
    enable34 = m_enable34;
}

MotorsLib::MotorsLib(int m_enable12, int m_enable34, int m_input1, int m_input2, int m_input3, int m_input4){
    enable12 = m_enable12;
    enable34 = m_enable34;
    input1 = m_input1;
    input2 = m_input2;
    input3 = m_input3;
    input4 = m_input4;
}

void MotorsLib::PararMotores(){
    digitalWrite(enable12, LOW);
    digitalWrite(enable34, LOW);
}

void MotorsLib::IrAdelante(){
    digitalWrite(enable12, HIGH);
    digitalWrite(enable34, HIGH);
    digitalWrite(input1, HIGH);
    digitalWrite(input2, LOW);
    digitalWrite(input3, HIGH);
    digitalWrite(input4, LOW);
}

void MotorsLib::IrAtras(){
    digitalWrite(enable12, HIGH);
    digitalWrite(enable34, HIGH);
    digitalWrite(input1, LOW);
    digitalWrite(input2, HIGH);
    digitalWrite(input3, LOW);
    digitalWrite(input4, HIGH);
}

void MotorsLib::GirarDerecha(){
    digitalWrite(enable12, HIGH);
    digitalWrite(enable34, HIGH);
    digitalWrite(input1, HIGH);
    digitalWrite(input2, LOW);
    digitalWrite(input3, LOW);
    digitalWrite(input4, HIGH);
}

void MotorsLib::GirarIzquierda(){
    digitalWrite(enable12, HIGH);
    digitalWrite(enable34, HIGH);
    digitalWrite(input1, LOW);
    digitalWrite(input2, HIGH);
    digitalWrite(input3, HIGH);
    digitalWrite(input4, LOW);
}
```